

7:30pm-8:00pm

Minutes for Budgetary Committee Discretionary Meeting 11/09/2017

In Attendance:

Jacob Silverman
Isiaha Price
Ioannis
Sade (late)
Natalia Khoudian (late)
Jordan Edwards (late)
Cornell Brooks (late)
Yuko Nakano

Apologies:

Olivia Mastrangelo
William Zaubler
Nehemiah McGowan

Requests

1. **Christian Fellowship** requesting funding for event

- Rep: Thanksgiving celebration, some thanks centered activities, reflective activities
- Rep: expecting 70 people because we did this event last year
- Natalia: \$400 is for raw ingredients?
 - Rep: yeah to cook with
 - N: is that a consistent number?
 - Jacob: not sure but could make it fit under different guidelines
 - J: you can still request integral food
 - N: integral is when food is integral to event
 - J: La causa got \$500 for cultural
- N: **motion to recommend 2a,b (6, 0, 0), approved**
- *request amended to \$350 for 2a and \$50 for 2b*

2. **Green Room** requesting funding for event

- Rep: Green Room's doing a parody of Game of Thrones
 - Rep: we've already gotten anything we can from theater department and other groups
- J: so we fund a lot of costumes, have you reached out to other clubs, Amherst Dance, Amherst Musical
 - Rep: Amherst Musical costumes are not applicable, dance props from dance clubs aren't applicable either
- J: so please itemize what you purchase so we can draw back on this next semester
- N: we don't want to be re-spending on the same things
- N: I also just heard that this might be canceled
 - Rep: no not at all!
- Rep: we're using Studio 3 in Webster, about 30 people can hose, two shows
- C: **motion to recommend 5a,b,c (6, 0, 0), approved**

3. **eSports** requesting funding for equipment

- Rep: we want \$20 for Tespa, yearlong membership to register Amherst as collegiate chapter, also comes with a care package, so it comes with publicity
- Rep: also \$60 for different games

- Rep: looking forward to Black Friday Steam discount, speaking with IT department to make one account available to multiple people
- N: as long as the online video games don't expire
 - J: will the games be relevant to the competitive gaming aspect
 - Rep: yes to both
- Ioannis: **motion to recommend 7a,b (6, 0, 0), approved**